

QUICK REFERENCE GUIDE

TO ARM SYSTEM

- Close all doors and windows (the green Ready light will turn ON)
- AWAY - Enter 4-digit code or Press and hold AWAY for 2 seconds (the keypad will beep and the red Armed light will turn ON)
- STAY - Press and hold STAY for 2 seconds (to arm system without motion, for nighttime)
- Exit premises before the delay time expires

TO DISARM SYSTEM

- When you enter through the entry/exit door, the keypad will emit a steady warning tone
- Enter your 4-digit Master Code or User Code (the armed light will turn OFF)

TO ARM SYSTEM WITH DOOR OR WINDOW OPEN (BYPASS)

- Press *1 while disarmed
- Enter the 2-digit number of zone to be bypassed
- To exit the Bypass function press #
- Arm system like normal – must be done each time you arm system

WHEN TROUBLE LIGHT COMES ON

- Press *2 to view trouble condition
- Some keypads will describe the Trouble (full-message keypads); others will only identify the Trouble number
- Trouble numbers summary:
 1. Service Required (Press 1 for more info – (1) Low Battery, (2) Bell Circuit, (3) General Trouble, (4) General system tamper, (5) Module Supervision, (6) RF Jam Detected, (7) PC5204 Low Battery, (8) PC5204 AC Failure)
 2. AC Trouble (Power outage)
 3. Telephone line trouble
 4. Failure to Communicate (phone lines out) – Send signal to clear trouble
 5. Zone Fault (Press 5 for more info)
 6. Zone Tamper (Press 6 for more info)
 7. Wireless Device Low Battery (Press 7 for more info)
 8. Loss of Time or Date (Set time/date)

TO SET TIME AND DATE

- Press *6 and enter 4-digit Master Code [if you hear 1 long beep, that indicates an error (not the correct Master Code)]
- Enter military time (20 42)
- Enter MM DD YY

ENABLE DOOR CHIME FEATURE

- Press and hold Door Chime Button for 2 seconds (toggles on/off)

REQUEST EMERGENCY ASSISTANCE

- Press and hold FIRE or EMERGENCY or PANIC buttons for 2 seconds

CHANGE MASTER CODE

- Press *5
- Enter 4-digit Master Code
- Enter 40
- Enter new code
- Enter ##

VIEW ALARM MEMORY (Alarm went off while armed)

- Press *3
- The zone lights of the zones that were in alarm will flash
- Arm and disarm system to clear memory
- EXCEPTION: Press *72 to clear smokes after fire alarm